

IGOR's BLADE





Game Overview

INTRODUCTION:

Igor's Blade is a hack and slash action game set in the castle of Alcazar. The player controls Igor as he storms the castle with his gallant soldiers at his side. The player will hack at enemies with a variety of exciting weapons, hurl devastating bombs, and cast spells to clear their way to the castle's peak.

STORY:

On one cool autumn night a frilly kid named Igor surprised his father King of Alcazar, with a firework show for his 50 year reign. After the show Igor returned to where his father and the people were, but no one was there. All that was left was his fathers helmet. Once Igor touched the helmet his fathers disembodied voice cried out to Igor from atop the Holy Tower. Now Igor has to reach the Holy Tower before the Cicada to save his father and the rest of his kingdom.



Igor



Heroic Prince of Alcazar



Gameplay

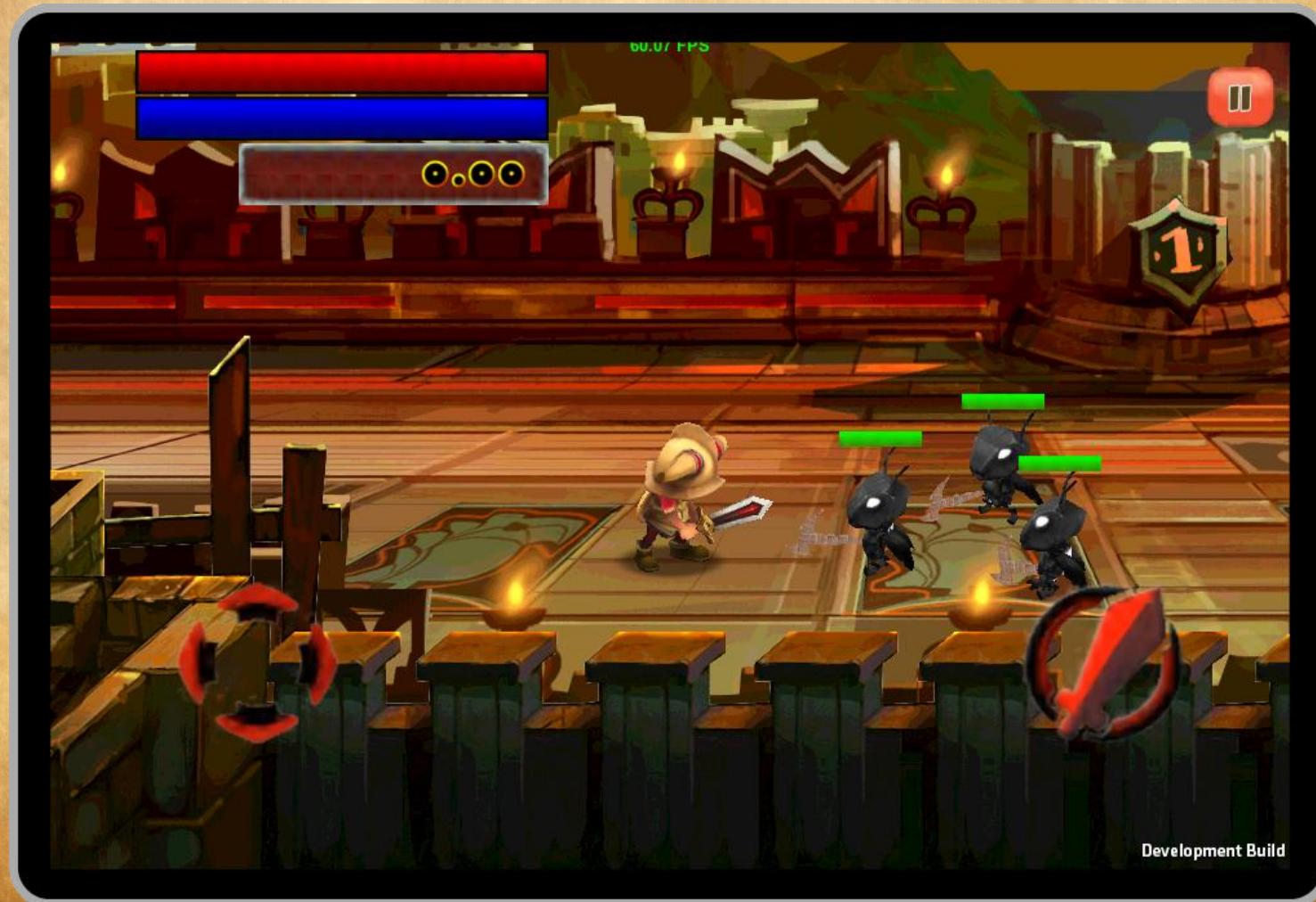
Igor can attack with a variety of weapons, throw special bombs, and chain attack combos to defeat enemies. Each level will get progressively harder with Altar levels challenging the players progression along the way.

KEY FEATURES:

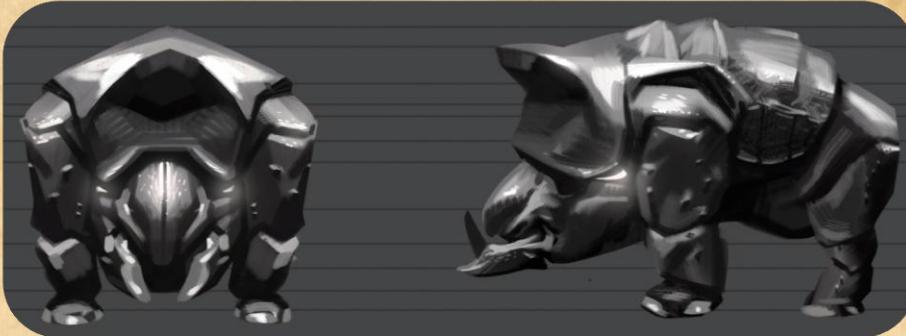
- Customizable weapons and upgrades
- Chaining attacks with spells
- Upgradable alchemy system
- Dazzling art from Section Studios
- Fast paced gameplay full of nonstop action
- Competitive Highscore Leaderboards

Enemies





Summoning Units



Bull Stampede: Runs across the screen causing damage to enemies



Skull Knights: Attracts enemies away from Igor and attacks them

Armory

Weapons

Igor's weapons have been forged from the legendary blacksmiths of Alcazar. He will hack-and-slash his way to victory and no enemy will withstand the power and grace of Igor's moves.



Armor

Igor's armors are crafted and fashioned by the finest artisans of the era, such as Leo the Great. Equip him with the sturdiest and most impenetrable suits of armor the world has yet to see.



Accessories

Igor's accessories have been fused and enchanted with magic from the ancients. They will improve his abilities and the spoils of victory will surely follow.



Bombs

Igor's bombs possess some of the strongest alchemic properties from the metals and minerals of the earth. Special bombs will attribute his bombs with the elemental boost from nature.





Alchemy

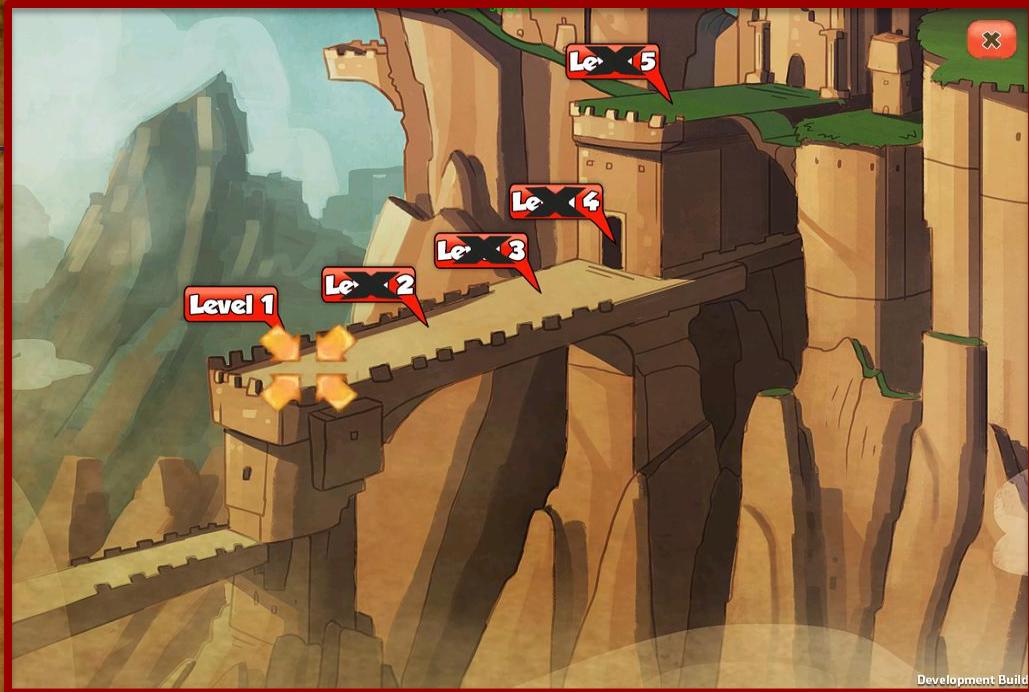
Igor will collect resources along his journey that can be fused together to create new exciting weapons.

The image shows a user interface for an alchemy system. On the left, a 4x4 grid of icons represents different resources: a gold coin, a pretzel, a hotdog, a cigar, a pretzel, a roll of paper, a banana, a question mark, a roll of paper, a mug of beer, a question mark, a roll of paper, a question mark, and a roll of paper. A green line with circular endpoints connects the pretzel (top-left), the hotdog (second row, first column), and the pretzel (third row, first column). To the right of the grid is a vertical column of three icons: a left arrow, a double-headed arrow, and a right arrow. Below this is a large image of a red, rhinoceros-shaped grenade with a red stick protruding from its top. At the bottom, a dark brown bar contains the text 'Rhino Grenade' in white.



World Map

A world map shows all the individual levels of the castle. Igor will proceed from the entrance at the castle bottom and work his way to the very top of the Holy Tower. After every 5 levels the player will play an Altar level.





Social

Igor's Blade will let players challenge their friends, share items, and help them work together to build their personal armory.

Leo/alchemist Capture: Players asynchronously compete with each other in a long term point accrual match. Players try to capture their friends alchemist by storming their castle and doing battle with their friend's Skull Knights in this unique take on capture the flag.

Conquesting: Players will work together to assault various strongholds whilst looking for new items to collect.

Item Trading: Players can trade the various items they collect throughout the game with each other to create their own knight.

Concepts





Upgrades

AXE SWORD SPEAR BOMB HELMET ARMOR SHOP X

No.s - 1

ATT(ATT) : Lv20
DEFENSE +5%

ARMS MASTERY(AM) : Lv5
MAX GP +10%

2,476 13 EQUIP UPGRADE

Equipment and Weapon upgrades



5 Upgradable Skills



Monetization

Single Purchase:

Weapons (Swords, Bombs, Etc.)

Armor

Accessories

Skins

Resources

Recurring Currency Sinks:

Boosts (Health, Damage, Etc.)

Bombs (Timed, Proximity, Etc.)

Upgrading Items (Spells, Bombs, Etc.)

Skipping Timed Upgrades

Repairing Damaged Items

Attempting Chance Daily Games

